Zeerak Asim

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EDUCATION

QUEEN'S UNIVERSITY Kingston, ON

Bachelor of Applied Science in Computer Engineering

Graduated May 2024

Relevant Coursework: Data Structures, Algorithms, Object Oriented Programming, Software Engineering, Deep Learning

SKILLS

PROGRAMMING: C++, C, Java, Python, JavaScript, TypeScript, PHP, Verilog, VHDL, COBOL

WEB/FRAMEWORKS: React.js, Next.js, Vue.js, Bootstrap, Django, FastAPI, Flask, Qt

TOOLS/TECHNOLOGIES: AWS, Azure, MySQL, Firebase, MongoDB, PostgreSQL, DB2, Linux, Pytest, TensorFlow, Jira, Confluence

EXPERIENCE

SOFTWARE ENGINEERING FELLOW

July 2024 - Sept 2024

Headstarter

Remote, NY, US

- Successfully developed projects for deployment using Vercel, AWS, applied LLM methods such as RAG, and utilized CRUD and MVC design patterns
- Led a team of 3 in development, resolved merge conflicts, incorporated Agile methodology, maintained CI/CD pipelines, implemented microservice patterns, and managed project demos that were submitted and viewed 1000+ times
- Built 4+ apps in Al using Next.js, TypeScript, JavaScript, Python, Git, Pinecone, and APIs such as OpenAl API, Gemini API

COMPUTER ARCHITECTURE & EMBEDDED SYSTEMS TUTOR

Sept 2023 - May 2024

EngLinks

Kingston, ON

- Mentored 10+ students in Computer Architecture & Embedded Systems by planning lessons and building rapport.
 - Provided clear explanations and concise notes, resulting in an average student improvement of 15-20% in course grades.
- Helped 90% of students successfully pass their courses, with several achieving grades above 80%.

SOFTWARE ENGINEERING INTERN

Oct 2022 - May 2023

QHDT

Kingston, ON

- Utilized Node.js replacing Python code to optimize the back-end, resulting in a reduction in processing time by 45%
- Streamlined the hyperpod Arduino data transfer using JavaScript and Express.js for enhanced reliability, resulting in a 25% improvement in system response time
- Redesigned the preceding front-end code using React and CSS, which enhanced the GUI interface for faster loading time by
 16% and increased overall code efficiency

SOFTWARE ENGINEERING INTERN

July 2022 - Sept 2022

Gunkii

Remote, BC, CA

- Developed a responsive UI shopping cart and integrated AfterPay, utilized HTML, Liquid, CSS, and JavaScript to increase sales
 conversions by 8% and successful checkouts by 5%
- Implemented website optimization through media compression, back-end code refinement, and resolved various UI bugs, resulting in a 15% speed performance increase and a 10% rise in the number of users
- Provided peer guidance on GitHub issues and contributed continuous website updates and **optimization** strategies through various platforms like Google Docs and Slack during weekly scrum meetings

PROJECTS

MEMORY ALLOCATOR SIMULATOR | GITHUB REPO

• Designed a custom memory allocator using C++ with metadata headers, block splitting & coalescing, and benchmarking.

HYPERLOOP SENSOR SYSTEM (TEMPERATURE & PRESSURE SENSOR SCRIPTS) | GITHUB REPO

• Programmed scripts for a temperature and pressure sensor module using the **Arduino** platform with **C++** incorporating electrical design principles to relay and monitor sensor data from transducers in real-time

FLASHCARD-GEN (STUDY CARDS GENERATOR) | WEBSITE | GITHUB REPO | 550+ VIEWS

• Designed a flashcard app using **Next.js**, Tailwind CSS, Material UI, and **JavaScript**, with the back-end as **Node.js**, and **LLM** integration through the **Gemini API**

AI OLYMPIC BOT (CHATBOT FOR OLYMPICS) | WEBSITE | GITHUB REPO | 320+ VIEWS

 Developed an AI bot that answers Olympic FAQS using Next.js, Material UI, JavaScript, and integrated LLM using the Gemini API

CERTIFICATIONS